

# Professionelles Testen für Python mit pytest

Florian Bruhin / “The Compiler”



15. April 2021

# Before we get started...

About you!



I like writing tests



I regularly use pytest



I usually don't write tests



I regularly use unittest.py

# Before we get started...

About me



Like tests



Don't write tests



pytest



unittest.py

2011 Started using Python

2013 Started developing qutebrowser, writing tests

2015 Switched to pytest, ended up as a maintainer



40% employed (OST: Eastern Switzerland University of Applied Sciences),  
60% open-source and freelancing (Bruhin Software)

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pytest



# Why pytest?

## Features

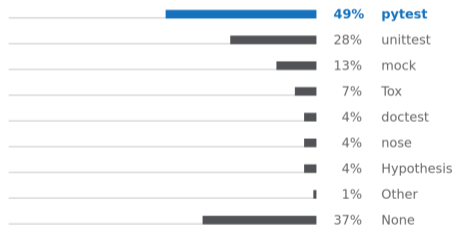
- Automatic test discovery, no-boilerplate test code  
(boilerplate: repeated code without any “real” use)
- Useful information when a test fails
- Test parametrization
- Modular setup/teardown via fixtures
- Customizable: Many options, hundreds of useful plugins

# Why pytest?

## Popularity

- Automatic test discovery, no-boilerplate test code  
(boilerplate: repeated code without any “real” use)
- Useful information when a test fails
- Test parametrization
- Modular setup/teardown via fixtures
- Customizable: Many options, hundreds of useful plugins

## Unit-testing frameworks > 100%



(JetBrains Python Developers Survey 2020)

# No boilerplate

Example code

```
def add_two(val):  
    return val + 2
```

# No boilerplate

Test with unittest.py

```
import unittest

class AddTwoTests(unittest.TestCase):

    def testAddTwo(self):
        self.assertEqual(add_two(2), 4)

if __name__ == '__main__':
    unittest.main()
```

# No boilerplate

Test with pytest

```
import unittest
```

```
class AddTwoTests(unittest.TestCase):
```

```
    def testAddTwo(self):  
        self.assertEqual(add_two(2), 4)
```

```
if __name__ == '__main__':  
    unittest.main()
```

```
def test_add_two():  
    assert add_two(2) == 4
```

# No boilerplate

## Assert introspection

```
assert x                                     # with unittest.py:
assert x == 1                                # assertTrue(x)
assert x != 2                                # assertEquals(x, 1)
assert not x                                  # assertNotEqual(x, 2)
assert x < 3 or y > 5                        # assertFalse(x)
                                              # ?
```

# No boilerplate

## Failing tests

```
----- test_failure -----  
  
def test_failure():  
    a = "Hello World!"  
    b = "Hello, World!"  
>    assert a == b  
E     AssertionError: assert 'Hello World!' == 'Hello, World!'  
E     - Hello, World!  
E     ?      -  
E     + Hello World!
```

```
test_output.py:4: AssertionError  
===== short test summary info =====  
FAILED test_output.py::test_failure - AssertionError: assert 'Hello...  
===== 1 failed in 0.05s =====
```

# No boilerplate

Other output examples

```
def test_eq_list():  
>     assert [0, 1, 2] == [0, 1, 3]  
E     assert [0, 1, 2] == [0, 1, 3]  
E           At index 2 diff: 2 != 3  
E           Use -v to get the full diff
```



# No boilerplate

Other output examples

```
def test_eq_list():  
>     assert [0, 1, 2] == [0, 1, 3]  
E     assert [0, 1, 2] == [0, 1, 3]  
E         At index 2 diff: 2 != 3  
E         Use -v to get the full diff
```

```
def test_not_in_text():  
    text = "single foo line"  
>     assert "foo" not in text  
E     AssertionError: assert 'foo' not in 'single foo line'  
E         'foo' is contained here:  
E         single foo line  
E         ?           +++
```

# Markers

# Markers

## Skipping

```
@pytest.mark.skipif(  
    sys.platform != 'win32',  
    reason="Only runs on Windows",  
)  
def test_windows_features():  
    assert False
```

# Markers

## Skipping

```
@pytest.mark.skipif(
    sys.platform != 'win32',
    reason="Only runs on Windows",
)
```

```
def test_windows_features():
    assert False
```

```
===== test session starts =====
collecting ... collected 1 item
```

```
test_skipping.py::test_windows_features SKIPPED (Only runs...) [100%]
```

```
===== 1 skipped in 0.00s =====
```

# Markers

Expected to fail

```
@pytest.mark.xfail(reason="See JIRA-2342")  
def test_broken_api():  
    assert False
```

# Markers

Expected to fail

```
@pytest.mark.xfail(reason="See JIRA-2342")  
def test_broken_api():  
    assert False
```

```
===== test session starts =====  
collecting ... collected 1 item
```

```
test_xfail.py::test_broken_api XFAIL (See JIRA-2342) [100%]
```

```
===== 1 xfailed in 0.01s =====
```

# Markers

Unexpected pass

```
@pytest.mark.xfail(reason="See JIRA-2342")
def test_broken_api():
    pass
```

```
===== test session starts =====
collecting ... collected 1 item
```

```
test_xpass.py::test_broken_api XPASS (See JIRA-2342) [100%]
```

```
===== 1 xpassed in 0.00s =====
```

# Markers

## Custom markers

```
@pytest.mark.slow
def test_slow():
    time.sleep(2)

def test_fast_1():
    pass

def test_fast_2():
    pass
```



# Markers

## Custom markers

```
@pytest.mark.slow
```

```
def test_slow():  
    time.sleep(2)
```

```
def test_fast_1():  
    pass
```

```
def test_fast_2():  
    pass
```

```
[pytest]
```

```
markers =
```

```
    slow: Tests which take a while to run
```

```
    ...
```

# Markers

## Custom markers

```
@pytest.mark.slow
```

```
def test_slow():  
    time.sleep(2)
```

```
def test_fast_1():  
    pass
```

```
def test_fast_2():  
    pass
```

```
[pytest]
```

```
markers =
```

```
    slow: Tests which take a while to run
```

```
    ...
```

```
$ pytest -m "not slow"
```

```
===== test session starts =====  
collected 3 items / 1 deselected / 2 selected
```

```
test_custom_marker.py::test_fast_1 PASSED
```

```
test_custom_marker.py::test_fast_2 PASSED
```

```
===== 2 passed, 1 deselected in 0.00s =====
```

# Markers

Custom markers with data

```
@pytest.mark.use_config("production.yml")  
def test_prod_config():  
    ...
```

## Parametrizing

# Parametrizing

with unittest.py

```
import unittest
```

```
class AddTests(unittest.TestCase):
```

```
    def testMinusOne(self):  
        self.assertEqual(add_two(-1), 1)
```

```
    def testZero(self):  
        self.assertEqual(add_two(0), 2)
```

```
    def testTwo(self):  
        self.assertEqual(add_two(2), 4)
```

# Parametrizing

with pytest

```
import unittest

class AddTests(unittest.TestCase):

    def testMinusOne(self):
        self.assertEqual(add_two(-1), 1)

    def testZero(self):
        self.assertEqual(add_two(0), 2)

    def testTwo(self):
        self.assertEqual(add_two(2), 4)
```

```
import pytest
```

```
@pytest.mark.parametrize(
    'inp, out', [
        (-1, 1),
        (0, 2),
        (2, 4),
    ]
)

def test_add_two(inp, out):
    assert add_two(inp) == out
```

# Parametrizing

## Result

```
@pytest.mark.parametrize('inp, out', [(-1, 1), (0, 2), (2, 4)])  
def test_add_two(inp, out):  
    assert add_two(inp) == out
```

```
===== test session starts =====  
[...]
```

```
test_param.py::test_add_two[-1-1] PASSED [ 33%]  
test_param.py::test_add_two[0-2] PASSED [ 66%]  
test_param.py::test_add_two[2-4] PASSED [100%]
```

```
===== 3 passed in 0.01s =====
```

# Fixtures



# Fixtures

## Basic example

```
import pytest
```

```
@pytest.fixture
```

```
def answer():
```

```
    return 42
```

```
def test_answer(answer):
```

```
    assert answer == 42
```

# Fixtures

## Basic example

```
import pytest

@pytest.fixture
def answer():
    return 42

def test_answer(answer):
    assert answer == 42
```

# Fixtures

## Fixtures using fixtures

```
import pytest

@pytest.fixture
def half():
    return 21

@pytest.fixture
def answer(half):
    return half * 2

def test_answer(answer):
    assert answer == 42
```

# Fixtures

## Setup and teardown

```
@pytest.fixture
def database():
    db = Database()
    db.connect()
    yield db
    db.rollback()

def test_database(database):
    ...
```

# Fixtures

## Other features

- Caching fixture values: `@pytest.fixture(scope="module")`
- Using fixtures implicitly: `@pytest.fixture(autouse=True)`
- Running tests with differently configured resources:  
`@pytest.fixture(params=[Postgres(), MariaDB()])`

## Builtin fixtures

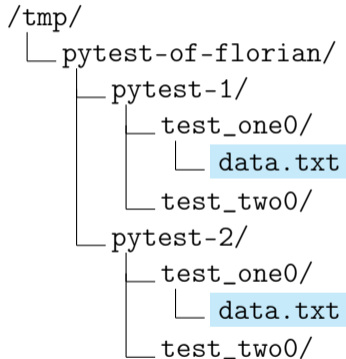
tmp\_path

```
def test_one(tmp_path):  
    input_file = tmp_path / "data.txt"  
    input_file.write_text("Hello World")  
  
def test_two(tmp_path):  
    assert not list(tmp_path.iterdir())
```

# Builtin fixtures

tmp\_path

```
def test_one(tmp_path):  
    input_file = tmp_path / "data.txt"  
    input_file.write_text("Hello World")  
  
def test_two(tmp_path):  
    assert not list(tmp_path.iterdir())
```



# Builtin fixtures

monkeypatch

```
def test_debug_mode(monkeypatch):  
    monkeypatch.setenv('MYAPP_DEBUG', '1')  
    assert 'MYAPP_DEBUG' in os.environ  
  
def test_something_else():  
    assert 'MYAPP_DEBUG' not in os.environ
```



# Builtin fixtures

monkeypatch

```
def test_debug_mode(monkeypatch):  
    monkeypatch.setenv('MYAPP_DEBUG', '1')  
    assert 'MYAPP_DEBUG' in os.environ  
  
def test_something_else():  
    assert 'MYAPP_DEBUG' not in os.environ  
  
def test_fake_windows(monkeypatch):  
    monkeypatch.setattr(sys, 'platform', 'win32')  
    ...
```

# Builtin fixtures

## Capturing

```
def test_output(capsys):  
    print("Hello World")  
    stdout, stderr = capsys.readouterr()  
    assert stdout == "Hello World\n"
```

# Plugins

# Plugins / Related projects

coverage.py / pytest-cov

```
92 | def download_dir():
93 |     """Get the download directory to use."""
94 |     directory = config.val.downloads.location.directory
95 |     remember_dir = config.val.downloads.location.remember
96 |
97 |     if remember_dir and last_used_directory is not None:
98 |         ddir = last_used_directory
99 |     elif directory is None:
100 |         ddir = standarddir.download()
101 |     else:
102 |         ddir = directory
103 |
104 |     try:
105 |         os.makedirs(ddir, exist_ok=True)
106 |     except OSError as e:
107 |         message.error("Failed to create download directory: {}".format(e))
108 |
109 |     return ddir
```

# Plugins / Related projects

pytest-bdd

**Scenario:** Publishing the article

**Given** I'm an author user

**And** I have an article

**When** I go to the article page

**And** I press the publish button

**Then** no error should be shown

**And** the article should be published

# Plugins / Related projects

pytest-bdd

Scenario: Publishing the article

Given I'm an author user

And I have an article

When I go to the article page

And I press the publish button

Then no error should be shown

And the article should be published

```
@when("I go to the article page")
def go_to_article(article, browser):
    browser.visit(article.url())

@when("I press the publish button")
def publish_article(browser):
    browser.find_by_id(...).click()
```

# Plugins / Related projects

Hypothesis

```
@given(text())  
def test_decode_inverts_encode(s):  
    assert decode(encode(s)) == s
```

# Plugins / Related projects

Hypothesis

```
@given(text())  
def test_decode_inverts_encode(s):  
    assert decode(encode(s)) == s
```

Falsifying example: test\_decode\_inverts\_encode(s='')

UnboundLocalError: local variable 'character' referenced  
before assignment



# Plugins / Related projects

Plugins, plugins, plugins...

- Property-based testing: hypothesis
- Customized reporting: pytest-html, pytest-sugar, pytest-instafail, pytest-emoji
- Repeating tests: pytest-repeat, pytest-rerunfailures, pytest-benchmark
- Framework/Language integration: pytest-twisted, pytest-django, pytest-qt, pytest-asyncio, pytest-cpp
- Coverage and mock integration: pytest-cov, pytest-mock
- Other: pytest-bdd (behaviour-driven testing), pytest-xdist (distributed testing)
- ... >800 more:

[https://docs.pytest.org/en/latest/reference/plugin\\_list.html](https://docs.pytest.org/en/latest/reference/plugin_list.html)

## Plugins / Related projects

Plugins are easy!

```
# conftest.py
```

```
def pytest_adoption(parser):  
    parser.adoption("-backend", choices=("webkit", "webengine"),  
                  default="webkit")
```

```
@pytest.fixture
```

```
def backend_arg(request):  
    return request.config.getoption("-backend")
```

```
# test_something.py
```

```
def test_something(backend_arg):  
    # ...
```

## Plugins / Related projects

Plugins are easy!

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@pytest.fixture
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def backend_arg(request):  
    return request.config.getoption("-backend")
```

```
# test_something.py
```

```
def test_something(backend_arg):  
    # ...
```

# Plugins / Related projects

Domain-specific languages

```
- name: mp3-compression  
  type: check-compression  
  codec: mp3  
  inputfile: data1.wav  
  compression: 10%
```

# Plugins / Related projects

Domain-specific languages

```
- name: mp3-compression
  type: check-compression
  codec: mp3
  inputfile: data1.wav
  compression: 10%
```

```
<!DOCTYPE html>
```

```
<!-- target: hello.txt -->
```

```
<html>
  <head>...</head>
  <body>
    <a href="/data/hello.txt" id="link">
      Follow me!</a>
    </body>
</html>
```

Where to go from there...

## Switching to pytest

- pytest can run existing `unittest.py` and `nose` tests!
- If you want to rewrite your tests, `unittest2pytest` can help:

```
class TestExample(unittest.TestCase):
```

```
    def testExample(self):  
        self.assertEqual(1, 2)
```



```
def testExample(self):  
    assert 1 == 2
```



# Trainings

- As part of enterPy
  - 22nd April (09:00 – 16:00, fully booked)
  - 20th May (09:00 – 16:00)
- In-house at your company
  - Three-day pytest/tox/devpi deep-dive
  - Various other topics (Python basics, advanced Python, best practices, GUI applications with Qt, ...)
  - Or tailored to your needs!

## Contact and resources

### Florian Bruhin

`florian@bruhin.software`  
`https://bruhin.software/`  
`@the_compiler` on Twitter

Are you interested in customized trainings, development or consulting? Let's talk!

`https://pytest.org`  
`https://github.com/pytest-dev/pytest`  
`irc.freenode.net` → `#pylib`



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