

pytest: Simple, rapid and fun testing with Python

Florian Bruhin / “The Compiler”



py**t**est

BRUHIN
SOFTWARE



29th June 2021

About me

Florian Bruhin <florian@bruhiin.software>, @The-Compiler

- 2006 Started programming (QBasic, bash)
- 2011 Started using Python
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- 2015 Giving pytest courses at various companies and Python conferences

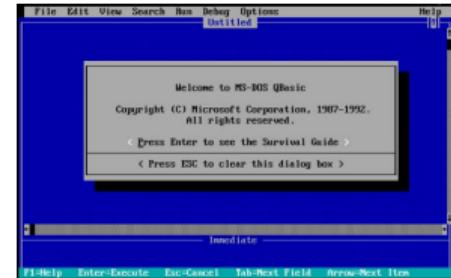
Poll: What test framework do you use?

40% employed (OST: Eastern Switzerland University of Applied Sciences),
60% open-source and freelancing (Bruhin Software)

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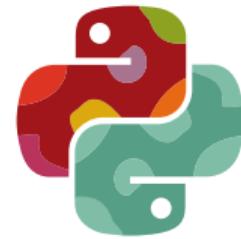
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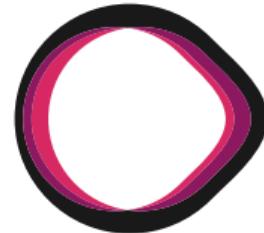


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pytest

Why pytest?

Features

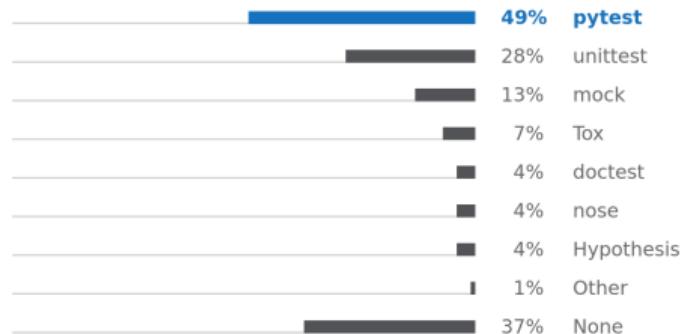
- Automatic test discovery,
no-boilerplate test code
(boilerplate: repeated code without any “real” use)
- Useful information when a test fails
- Test parametrization
- Modular setup/teardown via fixtures
- Customizable: Many options, hundreds of
useful plugins

Why pytest?

Popularity

- Automatic test discovery,
no-boilerplate test code
(boilerplate: repeated code without any “real” use)
- Useful information when a test fails
- Test parametrization
- Modular setup/teardown via fixtures
- Customizable: Many options, hundreds of useful plugins

Unit-testing frameworks > 100%



JetBrains Python Developers Survey 2020
 $n \approx 28\,000$

Why pytest?

Stability

- Started in 2004 as part of PyPy (alternative Python implementation)
- Separated from PyPy into pylib in 2004 ([py.test](#))
- Independent project ([py.test](#) → [pytest](#)) since 2010
- But still in very active and healthy development, with a handful of active core maintainers and hundreds of contributors



pypy



No boilerplate

Example code

```
def add_two(val):  
    return val + 2
```

No boilerplate

Test with unittest.py

```
import unittest

class AddTwoTests(unittest.TestCase):

    def testAddTwo(self):
        self.assertEqual(add_two(2), 4)

if __name__ == '__main__':
    unittest.main()
```

No boilerplate

Test with pytest

```
import unittest

class AddTwoTests(unittest.TestCase):

    def testAddTwo(self):
        self.assertEqual(add_two(2), 4)

if __name__ == '__main__':
    unittest.main()
```

```
def test_add_two():
    assert add_two(2) == 4
```

No boilerplate

Assert introspection

```
assert x                      # with unittest.py:  
assert x == 1                  # assertTrue(x)  
assert x != 2                  # assertEqual(x, 1)  
assert not x                   # assertNotEqual(x, 2)  
assert x < 3 or y > 5         # assertFalse(x)  
                                # ?
```

No boilerplate

Failing tests

```
----- test_failure -----  
  
def test_failure():  
    a = "Hello World!"  
    b = "Hello, World!"  
>     assert a == b  
E     AssertionError: assert 'Hello World!' == 'Hello, World!'  
E         - Hello, World!  
E         ?      -  
E         + Hello World!
```

test_output.py:4: AssertionError

```
===== short test summary info =====  
FAILED test_output.py::test_failure - AssertionError: assert 'Hello...  
===== 1 failed in 0.05s =====
```

No boilerplate

Other output examples

```
def test_eq_list():
>     assert [0, 1, 2] == [0, 1, 3]
E     assert [0, 1, 2] == [0, 1, 3]
E         At index 2 diff: 2 != 3
E         Use -v to get the full diff
```

No boilerplate

Other output examples

```
def test_eq_list():
>     assert [0, 1, 2] == [0, 1, 3]
E     assert [0, 1, 2] == [0, 1, 3]
E         At index 2 diff: 2 != 3
E         Use -v to get the full diff
```

```
def test_not_in_text():
    text = "single foo line"
>     assert "foo" not in text
E     AssertionError: assert 'foo' not in 'single foo line'
E         'foo' is contained here:
E             single foo line
E             ?           +++
```

Markers

Markers

Skipping

```
@pytest.mark.skipif(  
    sys.platform != 'win32',  
    reason="Only runs on Windows",  
)  
def test_windows_features():  
    assert False
```

Markers

Skiping

```
@pytest.mark.skipif(  
    sys.platform != 'win32',  
    reason="Only runs on Windows",  
)  
def test_windows_features():  
    assert False
```

```
===== test session starts =====  
collecting ... collected 1 item
```

```
test_skipping.py::test_windows_features SKIPPED (Only runs...) [100%]
```

```
===== 1 skipped in 0.00s =====
```

Markers

Custom markers

```
@pytest.mark.slow
def test_slow():
    time.sleep(2)
```

```
def test_fast_1():
    pass
```

```
def test_fast_2():
    pass
```



Markers

Custom markers

```
[pytest]
markers =
    slow: Tests which take a while to run
    ...
@pytest.mark.slow
def test_slow():
    time.sleep(2)

def test_fast_1():
    pass

def test_fast_2():
    pass
```

Markers

Custom markers

```
[pytest]
markers =
    slow: Tests which take a while to run
    ...
$ pytest -m "not slow"
===== test session starts =====
collected 3 items / 1 deselected / 2 selected

def test_slow():
    time.sleep(2)

def test_fast_1():
    pass

def test_fast_2():
    pass
test_custom_marker.py::test_fast_1 PASSED
test_custom_marker.py::test_fast_2 PASSED

===== 2 passed, 1 deselected in 0.00s =====
```

Markers

Custom markers with data

```
@pytest.mark.use_config("production.yml")
def test_prod_config():
    ...
```

use_config:
"production.yml"

test_prod_config

Parametrizing

Parametrizing

with unittest.py

```
import unittest

class AddTests(unittest.TestCase):

    def testMinusOne(self):
        self.assertEqual(add_two(-1), 1)

    def testZero(self):
        self.assertEqual(add_two(0), 2)

    def testTwo(self):
        self.assertEqual(add_two(2), 4)
```

Parametrizing

with pytest

```
import unittest

class AddTests(unittest.TestCase):

    def testMinusOne(self):
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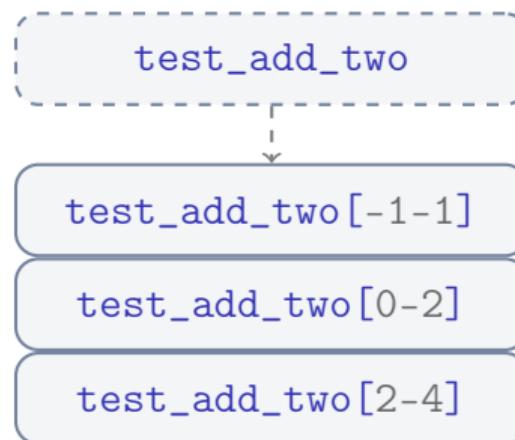
```
import pytest

@pytest.mark.parametrize(
    'inp, out', [
        (-1, 1),
        (0, 2),
        (2, 4),
    ]
)
def test_add_two(inp, out):
    assert add_two(inp) == out
```

Parametrizing

Result

```
@pytest.mark.parametrize('inp, out', [(-1, 1), (0, 2), (2, 4)])
def test_add_two(inp, out):
    assert add_two(inp) == out
```



Parametrizing

Result

```
@pytest.mark.parametrize('inp, out', [(-1, 1), (0, 2), (2, 4)])
def test_add_two(inp, out):
    assert add_two(inp) == out
```

```
===== test session starts =====
[...]
```

```
test_param.py::test_add_two[-1-1] PASSED [ 33%]
test_param.py::test_add_two[0-2] PASSED [ 66%]
test_param.py::test_add_two[2-4] PASSED [100%]
```

```
===== 3 passed in 0.01s =====
```

Fixtures

Fixtures

Basic example

```
import pytest

@pytest.fixture
def answer():
    return 42

def test_answer(answer):
    assert answer == 42
```

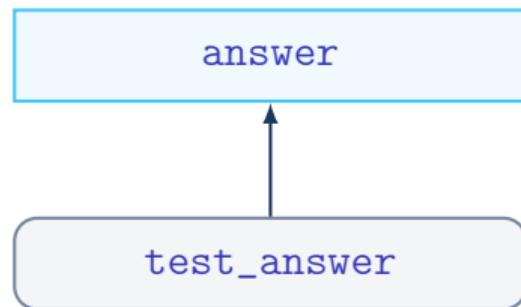
Fixtures

Basic example

```
import pytest

@pytest.fixture
def answer():
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Fixtures

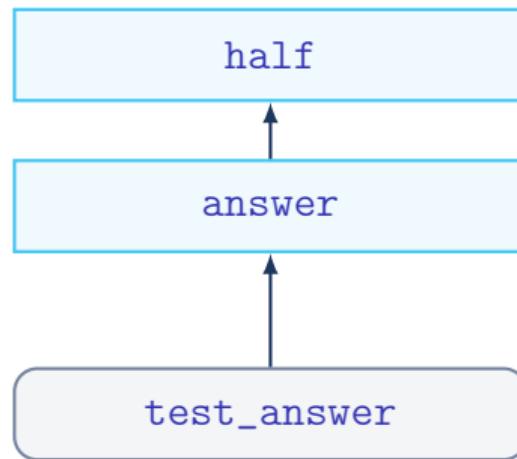
Fixtures using fixtures

```
import pytest

@pytest.fixture
def half():
    return 21

@pytest.fixture
def answer(half):
    return half * 2

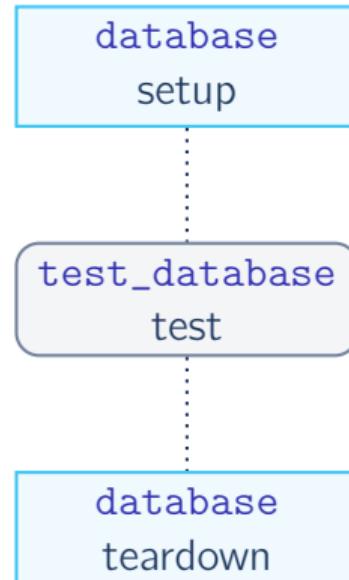
def test_answer(answer):
    assert answer == 42
```



Fixtures

Setup and teardown

```
@pytest.fixture  
def database():  
    db = Database()  
    db.connect()  
    yield db  
    db.rollback()  
  
def test_database(database):  
    ...
```



Fixtures

Advanced features

- Doing teardown by using `yield` instead of `return`
- Caching fixture values: `@pytest.fixture(scope="module")`
- Using fixtures implicitly: `@pytest.fixture(autouse=True)`
- Running tests with differently configured resources:
`@pytest.fixture(params=[Postgres(), MariaDB()])`

Builtin fixtures

tmp_path

```
def test_one(tmp_path):
    input_file = tmp_path / "data.txt"
    input_file.write_text("Hello World")

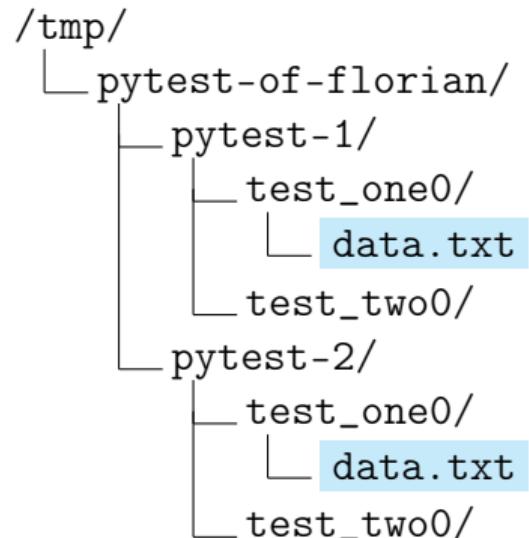
def test_two(tmp_path):
    assert not list(tmp_path.iterdir())
```

Builtin fixtures

tmp_path

```
def test_one(tmp_path):
    input_file = tmp_path / "data.txt"
    input_file.write_text("Hello World")

def test_two(tmp_path):
    assert not list(tmp_path.iterdir())
```



Builtin fixtures

monkeypatch

```
def test_debug_mode(monkeypatch):
    monkeypatch.setenv('MYAPP_DEBUG', '1')
    assert 'MYAPP_DEBUG' in os.environ

def test_something_else():
    assert 'MYAPP_DEBUG' not in os.environ
```



Builtin fixtures

monkeypatch

```
def test_debug_mode(monkeypatch):
    monkeypatch.setenv('MYAPP_DEBUG', '1')
    assert 'MYAPP_DEBUG' in os.environ

def test_something_else():
    assert 'MYAPP_DEBUG' not in os.environ
```



monkeypatch
setup

test_debug_mode
test

monkeypatch
teardown

test_something_else
test

os.environ["MYAPP_DEBUG"] == "1"

Plugins

Plugins / Related projects

coverage.py / pytest-cov

```
92 | def download_dir():
93 |     """Get the download directory to use."""
94 |     directory = config.val.downloads.location.directory
95 |     remember_dir = config.val.downloads.location.remember
96 |
97 |     if remember_dir and last_used_directory is not None:
98 |         ddir = last_used_directory
99 |     elif directory is None:
100 |         ddir = standarddir.download()
101 |     else:
102 |         ddir = directory
103 |
104 |     try:
105 |         os.makedirs(ddir, exist_ok=True)
106 |     except OSError as e:
107 |         message.error("Failed to create download directory: {}".format(e))
108 |
109 |     return ddir
```



Plugins / Related projects

pytest-bdd

Scenario: Publishing the article

Given I'm an author user

And I have an article

When I go to the article page

And I press the publish button

Then no error should be shown

And the article should be published

Plugins / Related projects

pytest-bdd

Scenario: Publishing the article

Given I'm an author user

And I have an article

When I go to the article page

And I press the publish button

Then no error should be shown

And the article should be published

```
@when("I go to the article page")
def go_to_article(article, browser):
    browser.visit(article.url())
```

```
@when("I press the publish button")
def publish_article(browser):
    browser.find_by_id(...).click()
```

Plugins / Related projects

Hypothesis

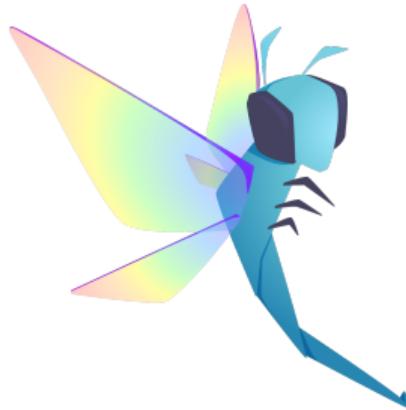
```
@given(text())
def test_decode_inverts_encode(s):
    assert decode(encode(s)) == s
```



Plugins / Related projects

Hypothesis

```
@given(text())
def test_decode_inverts_encode(s):
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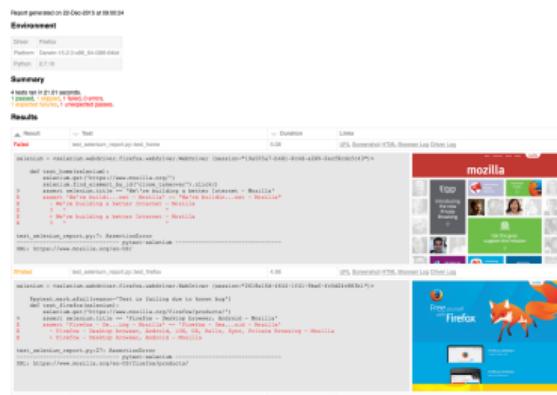
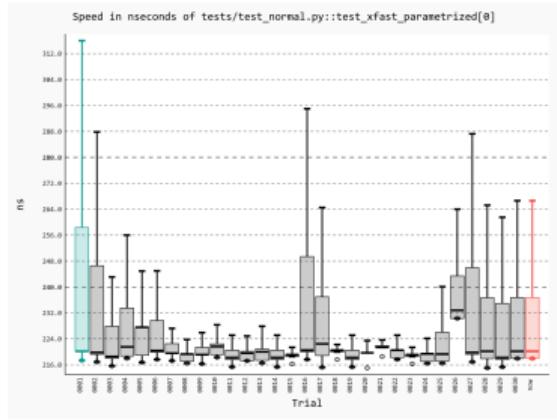
Falsifying example: `test_decode_inverts_encode(s='')`

`UnboundLocalError: local variable 'character' referenced
before assignment`

Plugins / Related projects

Plugins, plugins, plugins...

- **Property-based** testing: hypothesis
- Customized **reporting**: pytest-html, pytest-slack, pytest-sugar, pytest-instafail, pytest-emoji
- **Repeating** tests: pytest-repeat, pytest-rerunfailures, pytest-benchmark
- **Framework/Language** integration:
pytest-twisted, pytest-django, pytest-qt, pytest-asyncio, pytest-cpp
- Coverage and mock **integration**:
pytest-cov, pytest-mock
- **Other**: pytest-bdd (behaviour-driven testing),
pytest-xdist (distributed testing)
- ... ≈ 880 more, see the [reference docs](#) for a list



Plugins / Related projects

Plugins are easy!

```
# conftest.py

def pytest_addoption(parser):
    parser.addoption("-backend", choices=("webkit", "webengine"),
                     default="webkit")
```

```
@pytest.fixture
def backend_arg(request):
    return request.config.getvalue("-backend")
```

```
# test_something.py

def test_something(backend_arg):
    # ...
```

Plugins / Related projects

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# test_something.py

def test_something(backend_arg):
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```

Plugins / Related projects

Domain-specific languages

```
- name: mp3-compression
  type: check-compression
  codec: mp3
  inputfile: data1.wav
  compression: 10%
```

Plugins / Related projects

Domain-specific languages

- name: mp3-compression
type: check-compression
codec: mp3
inputfile: data1.wav
compression: 10%

```
<!DOCTYPE html>

<!-- target: hello.txt -->

<html>
  <head>...</head>
  <body>
    <a href="/data/hello.txt" id="link">
      Follow me!</a>
    </body>
</html>
```

Where to go from there...

Switching to pytest

- pytest can run existing `unittest.py` and `nose` tests!
- If you want to rewrite your tests, `unittest2pytest` can help:

```
class TestExample(unittest.TestCase):  
    def testExample(self):  
        self.assertEqual(1, 2)
```



```
def testExample(self):  
    assert 1 == 2
```

Next open trainings

Europython 2021:

- 90min
- July 27th (13:15 - 14:45)
- Remote

Workshoptage 2021 (in German):

- 1 day
- September 9th
- ETH Zurich, Switzerland

Deep dive via Python Academy:

- 3 days
- Q4/2021 (exact date TBD)
- Leipzig (Germany) and remote



europython.eu
workshoptage.ch
python-academy.com

In-house at your company:

- Three-day pytest/tox/devpi deep-dive
- Various other topics (Python basics, advanced Python, best practices, GUI applications with Qt, ...)
- Or tailored to your needs!

Upcoming: pytest 7.0.0 rc1

- ≈ next week
- First feature release this year
- No big external changes, but many internal ones
- Much longer development period than usual
- Consider subscribing to release announcements (via GitHub or mailinglist) and testing the release candidate, to minimize regressions in the final release!

Contact and resources

Florian Bruhin

florian@bruhiin.software

<https://bruhiin.software/>

@the_compiler on Twitter

Are you interested in customized trainings, development or consulting? Let's talk!

<https://pytest.org>

<https://github.com/pytest-dev/pytest>



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